Using Machine Learning to predict   
Customer Attrition in the Telecom Industry

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# Abstract

With the advent of increasing competition in various market segments, companies must retain customers to maximize profits. Customer retention policies can affect the annual turnover drastically depending on the rate of churn. The cost of customer churn to the Telecom industry is about $10 billion per year. Studies show that customer acquisition cost is 5-10 times higher than the price of customer retention. Companies, on average, can lose 10-30% of their customer annually. Developing processes and efficient consumer-centric policies to reduce customer churn can reduce spend on customer relations. For this, one would need to understand and track customer behaviour to understand the indicators that make a customer likely to churn.

Datasets for customer churn are quite large and saved in large data warehouses where many features are present. Not all attributes are significant for churn prediction. Hence, feature engineering requires not only computation but a substantial amount of time as well. Through this paper, we will find and the features that that will be significant for churn prediction. The aim is to predict churn accurately and showcase the variation in performance of various algorithms.

# 1. Background

With the increase in the number of options consumers in the telecom space have with the advent of the Digital Age, for a company to be successful, it is vital to keep costs low and profits high. One of the most effective ways to do this is to retain the existing customer base and focus the rest of the budget on acquiring new customers.

The retention of the existing customer base in a focused and systemic manner is to be done, or its bottom line can be affected. A targeted way to approach the end goal of customer retention is to flag customers that have a high probability to churn. Based on customer behaviour and attributes, if we can flag the customers that are likely to churn, we can run targeted campaigns to retain customers.

## 1.1 The need for Customer Churn Analysis

The ability to retain customers showcases the company's ability to run the business. With the digital age now, where everything is online, any business needs to understand customer behaviour and mentality. The cost of customer churn in the Telecom Industry is approximately $10 billion annually [(Castanedo et al., 2014)]. Customer acquisition costs are higher than customer retention by 700%; if we were to increase customer retention rates by just 5%, profits could see an increase from 25% to even 95% [(Hadden et al., 2006)]. For a company to be profitable, it is thus essential to take pre-emptive action to retain customers that may churn. Churn in telecom companies is defined as the customers who stop using their specific services and plans for long periods.

In this post-pandemic age, where virtual presence via calls and mobile data is the top priority, customers streamline their monthly expenditure. Competitors are employing strategies such as offering low prices or value-add services to get consumers to switch. After acquiring a significant customer base, the companies monetize their customer base and turn a quick profit. Companies that can identify the bracket of people that are likely to leave and run targeted campaigns to showcase more value in their current offerings at a minimal budget are the companies that will be successful in the long run.

## 1.2 Flagging customers and retention policies

As service providers contend for a customer's rights, customers are free to choose a service- provider from an ever-increasing set of corporations based on customer need. This increase in competition has led customers to expect tailor-made products at a fraction of the price [(Kuo et al., 2009)]. Churned customers those customers that move from one service provider to another [(Ahmad et al., n.d.) [(Andrews, 2019)]. Churn can be due to the non-satisfaction of current services, better offerings from other service providers and even lifestyle changes. Companies use retention strategies [(Jahromi et al., 2014)] to maximize customer lifetime value by increasing the associated tenure. For telecom companies to reduce churn, it is vital to predicting specific metrics such as the high-risk customers, estimated time to attrite and likelihood to churn.

The learnings from multiple such exercises have been introduced as deployable machine learning algorithms that have been iterated over and refined based on the evolving need to flag consumers more accurately. The selection of techniques to employ will depend on the model's performance on the selected dataset, be it meta-heuristic, data mining, machine learning or even deep learning techniques. In the customer's behaviour patterns, there is likely to be a few significant indicators as to why the customer is willing to take the active step of moving across service providers. We shall identify the attributes that can indicate churn in our methodology through this research.

# 3. Problem Statement

With the customer data acquired from the telecom company, we will accurately flag customers' bracket likely to churn. This research will help telecom companies leverage their database to predict and actively target campaigns to customers that might churn. The methodology can be a set standard in the industry where multiple machine learning algorithms can run on a newer dataset, we can monitor the accuracy of the model, and customers can be appropriately targeted.

The recommended model's primary users will be Telecom companies that wish to reduce customer attrition by leveraging what Data Science offers. Given that the model predicts customers that will churn accurately, this can be done with limited hardware and regular cadence.

# 4. Related Works

The utilization of meta-heuristic models and machine learning was done to get accurate predictions on the telecom datasets. Some literature focused on enhancing the data itself via coherent pre-processing and efficient feature engineering techniques [(Ahmed and Maheswari, 2017a)]. In contrast, the others focused on using more complicated algorithms such as Artificial Neural Networks, Support Vector Machine to get higher accuracy. With most papers focused on either data mining or modelling, some research employed novel techniques [(Ahmed and Maheswari, 2017b)] for prediction.

## 4.1 Sampling, balancing techniques and pre-processing

The literature that uses balancing techniques such as under-sampling, random sampling, gradient boosting and weighted random forests tend to have a higher accuracy of attrition prediction [(Burez and Van den Poel, 2009)]. Selected methods also decrease the strength of the model, such as random sampling. Some methods combine various balancing techniques such as Weighted Random Forest and sampling, including under-sampling and Synthetic Minority Oversampling Technique. The combination of specific sampling processes improves the value of F-measure and prediction strength [(Effendy et al., 2014)]. Using only under-sampling alone is not significant.

Boosting via AdaBoost or other boosting techniques was also proposed to improve customer churn prediction accuracy. Boosting combined with a basis learner such as logistic regression can help enhance model performance [(Lu et al., 2014)]. The application of a combination of Synthetic Minority Oversampling Technique and AdaBoost has been employed to process the imbalanced data. Post the Synthetic Minority Oversampling Technique on the imbalanced data, AdaBoost is used on the balanced data to predict attrition.

## 4.2 Feature engineering and selection of attributes

Feature selection using Support Vector Machine based on the profit model selects the top features based on the profit model. The focus is on the selection of the appropriate selection of kernel functions to perform customer attrition prediction better.

## 4.3 Ensemble methods

Post combining the social and local features of the dataset, an ensemble model was designed. This included data from a telecom operator that was used for testing. The model contained a spreading activation algorithm that spread the social and local variables to combine these features. The prediction did improve in the ensemble approach compared to the individual models [(Backiel et al., 2015)]. However, the exclusion of non-customer nodes in the call graph leads to a reduction in the overall prediction of churn's effectiveness. The model's evaluation proves that the customer attrition prediction in terms of AUC, lift and Area under the curve is enhanced.

The next ensemble model proposed used consumer utilization of services and other behaviour patterns to predict churn. A binary classifier is built for attrition using decision trees and its ensembles, Gradient Boosted Trees and Random forest. Analyzing the research results showcases that the ensemble has better scores for sensitivity and accuracy, especially for the improvement in the residual feedback[(Jayaswal et al., 2016)]. This approach was not tested on real-world streaming data, leading to limited reliability on the prediction model.

## 4.4 Machine learning techniques

Post-pre-processing of data with Principle Component Analysis, multiple machine learning models were applied on customer data to determine the customers that will churn. The models of neural networks, support vector machines, multi-layer perceptron and Bayesian networks were applied to the data. Support vector machine provides higher accuracy than the Bayesian network and Multi-Layer Perceptron [(Brandusoiu et al., 2016)]. The robustness of the model is under consideration as it employs individual models and not an ensemble model.

An improved balanced random forest was proposed to obtain more accurate customer churn numbers. This approach combines cost-sensitive attributes and sampling methods along with Random forests to predict attrition [(Xie et al., 2009)].

A combination of logistic regression and decision tree model was proposed to perform customer churn. To understand the impact of each feature on attrition, Logistic Regression was used, and the Decision Tree provides a visual representation of the strategies being employed for the same. This also reduces the time to predict churn and results in a restricted number of classes.

# 5. Aim and Objectives

The paper aims to develop a trustworthy and interpretable model that will predict the customers that will churn from a Telecom Company based on historical customer telecom data. The identification of the customers that churn will aid telecom companies in significantly reducing expenditure on customer relations.

The objectives of the research are based on the above aim and are as follows:

* To analyze the relationship and visualize patterns of customer behaviour to indicate to the telecom company if a customer is going to churn
* To suggest suitable feature engineering steps to extract the most value from the data including picking the most significant features
* To find appropriate balancing techniques to enhance the model performance on the dataset
* To compare the classification or predictive models to identify the most accurate model to determine the customers that will churn
* To understand the factors and behaviour that leads to customer attrition in the telecom industry
* To evaluate the performance of the models to identify the appropriate models

# 6. Significance of the study

# 7. Scope of the study

# 8. Research Methodology

## 8.1 Business Understanding

In this paper, we were able to identify that the telecom industry is an extremely competitive industry where customers have the free will to move across companies if they believe they are getting more value with another service provider. We also noted that based on the customer's behaviour patterns, we would have indicators to note if a customer might churn or not. Since the cost of retention is much higher than the cost of customer acquisition, it is vital to the company's survival to identify the customers likely to churn and run campaigns to retain the existing customer base. It was also observed that a reduction of customer attrition of 5% could lead to profit margins increasing from 25% to 95%[(Hadden et al., 2006)]. In the telecom industry where the approximated annual cost of customer attrition is $ 10 billion annually [(Castanedo et al., 2014)], and 30% customers churn on average, there is a substantial need to perform active targeting to retain the customer base.

## 8.2 Data Understanding

There are various data sources used to predict churn in the telecom industry through the literature survey. In this research, we shall be using the IBM Watson Telecom churn data found in the Kaggle website [(Kaggle)]. The telecom churn data consists of 7043 rows and 21 attributes at a customer id level. The data has a combination of numerical and categorical variables that can be used as feature variables to be able to predict the target variable churn. Churn is indicated within the dataset as a “Yes” or a “No” indicating if a customer has churned or not churned respectively. This data presented is for the last month based on which predictions are to be made.

The given data consists of multiple factors about the customers with regards to lifestyle, behavior in a Yes or No format that can be leveraged post processing. It is presented in a .csv format with customer attributes information as metadata.

The information obtained from the data can be broken down in to four broad categories and is as follows [(Ebrah and Elnasir, 2019)][(Kaggle)]:

* Services that the customer may be using such as streaming movies and tv, technical support, device protection, online backup and service, broadband services
* Account Information of the customer such as customer tenure, total costing, monthly charges, paperless billing, payment method
* Demographic Information such as age, gender, information about dependents and partners

## 8.3 Data Preparation

Data preparation

### 8.3.1 Data Selection

### 8.3.2 Data Cleaning

### 8.3.3 Feature Engineering

### 8.3.4 Data Integration

### 8.3.5 Data Formatting

## 8.4 Model Building

### 8.4.1 Model Selection Techniques

### 8.4.2 Test Designing

### 8.4.3 Model Iterations

### 8.4.4 Model Assessment

## 8.5 Model Evaluation

### 8.5.1 Model Evaluation

### 8.5.2 Process Review

### 8.5.3 Determine Next Steps

## 8.6 Model Deployment

### 8.6.1 Plan for Deployment

### 8.6.2 Monitoring and Maintenance

### 8.6.3 Reporting Results

### 8.6.4 Final Review

# 9. Required Resources

Following are the required hardware and software requirements to successfully and smoothly run the models.

### 9.1 Hardware Requirements

Based on the defined scope of the proposed thesis, the following are the required resources:

**NOTE:** Please ensure you have Administrator access in the machine (Windows/ Ubuntu/ macOS)

The minimum hardware requirements for this project are:

**RAM:** Minimum 8 GB (16 GB recommended for optimum performance)

**Disk space:** Minimum of 4GB of free space needs to be allocated  
(Depends on the model iterations)

### 9.2 Software Requirements

|  |  |
| --- | --- |
| Software | Minimum Version |
| Python | >= 3.5 |
| Jupyter Notebook | >= 6.0 |
| Excel | >= 2007 |

# 10. Research Plan

The following GANTT chart proposes the timeline for the research and implementation of the project.

Based on the complexity of the different phases, the timelines are subject to minor adjustments. Regardless, the candidate shall pledge to stick to the timeline as closely as possible.

## 10.1 Gantt Chart for Research

# 11. Risk and Contingency Plan

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